Beta

Objectives List

Math-U-See

The checkboxes on the right side below may be used to help you record student progress. For example, you can record quarterly grades, or you can indicate level of skill development (not yet begun, beginning, developing, mastered).

Lesson	Number	Objective	✔	✔	✔	✔
1	BE.1.a	Represent a number up to 3 digits with blocks (units, tens, and hundreds), with words (orally), and with numerals				
2	BE.2.a	Order numbers (up to 3 digits) from least to greatest				
2	BE.2.b	Order numbers (up to 3 digits) from greatest to least				
3	BE.3.a	Use the symbols >, <, and = to indicate whether a number is greater than, less than, or equal to another				
4	BE.4.a	Round two-digit numbers to the closest ten				
4	BE.4.b	Estimate sums of two-digit numbers by rounding the addends				
5	BE.5.a	Convert between standard notation and place-value notation				
5	BE.5.b	Add multiple-digit numbers (no regrouping) using various strategies				
6	BE.6.a	Skip count by 2s				
7	BE.7.a	Add two-digit numbers using manipulatives and place value notation (with regrouping)				
8	BE.8.a	Skip count by 10				
8	BE.8.a	Identify a penny and its value (one cent)				
8	BE.8.b	Identify a dime and its value (ten cents)				
9	BE.9.a	Skip count by 5				
9	BE.9.b	Identify a nickel and its value (five cents)				
10	BE.10.a	Model a money amount using manipulatives and knowledge of place value				
10	BE.10.b	Write a money amount using a dollar sign and decimal point				
11	BE.11.a	Round three-digit numbers to the closest 100				

Lesson	Number	Objective	✔	✔	✔	✔
11	*BE.11.b*	Estimate sums of three-digit numbers by rounding the addends and adding them				
11	*BE.11.c*	Add three-digit numbers using manipulatives and place value notation (with regrouping)				
12	*BE.12.a*	Add money amounts that include dollar signs and decimals (with regrouping)				
13	*BE.13.a*	Add columns of one- and two-digit numbers, "making tens" when possible (with regrouping)				
14	*BE.14.a*	Measure objects using feet or inches				
14	*BE.14.b*	State that there are 12 inches in a foot				
15	*BE.15.a*	Add measurements to find the perimeter of a square, rectangle, or triangle				
16	*BE.15.a*	Read and write numbers to the hundred thousands place				
17	*BE.17.a*	Round four-digit numbers to the closest thousand				
17	*BE.17.b*	Estimate sums of four-digit numbers by rounding the addends				
17	*BE.17.c*	Add three-digit numbers using place-value notation and regrouping as needed				
18	*BE.18.a*	Add up to 5 three-digit numbers using column addition				
19	*BE.19.a*	Add up to 3 four-digit numbers using column addition				
20	*BE.20.a*	Subtract two- and three-digit numbers with no regrouping				
21	*BE.21.a*	Write the minutes indicated by a block clock or analog clock				
22	*BE.22.a*	Subtract two-digit numbers with regrouping				
23	*BE.23.a*	Write the time indicated by a block clock or analog clock				
24	*BE.24.a*	Subtract three-digit numbers with regrouping				
25	*BE.25.a*	Use ordinal numbers to name days and months (ex., January is the first month of the year.)				
25	*BE.25.b*	Use tally marks to record a number of objects				
25	*BE.25.c*	Read the number indicated by a set of tally marks				
26	*BE.26.a*	Subtract four-digit numbers with regrouping				
27	*BE.27.a*	Subtract money amounts that include dollar signs and decimals (with regrouping)				

Lesson	Number	Objective	✔	✔	✔	✔
28	*BE.28.a*	Subtract five-digit numbers with regrouping				
29	*BE.29.a*	Read a circular gauge or speedometer				
29	*BE.29.b*	Read a thermometer				
30	*BE.30.a*	Obtain information from simple bar and line graphs				
30	*BE.30.b*	Record information on a bar or line graph				
App. A	*BE.A.a*	Identify two-dimensional shapes by the number of sides (not on video)				
App. A	*BE.A.b*	Identify a cube (not on video)				
App. A	*BE.A.c*	State that a fraction represents an "equal share" (not on video)				
App. B	*BE.B.a*	Identify whole numbers as lengths from zero on a number line (not on video)				